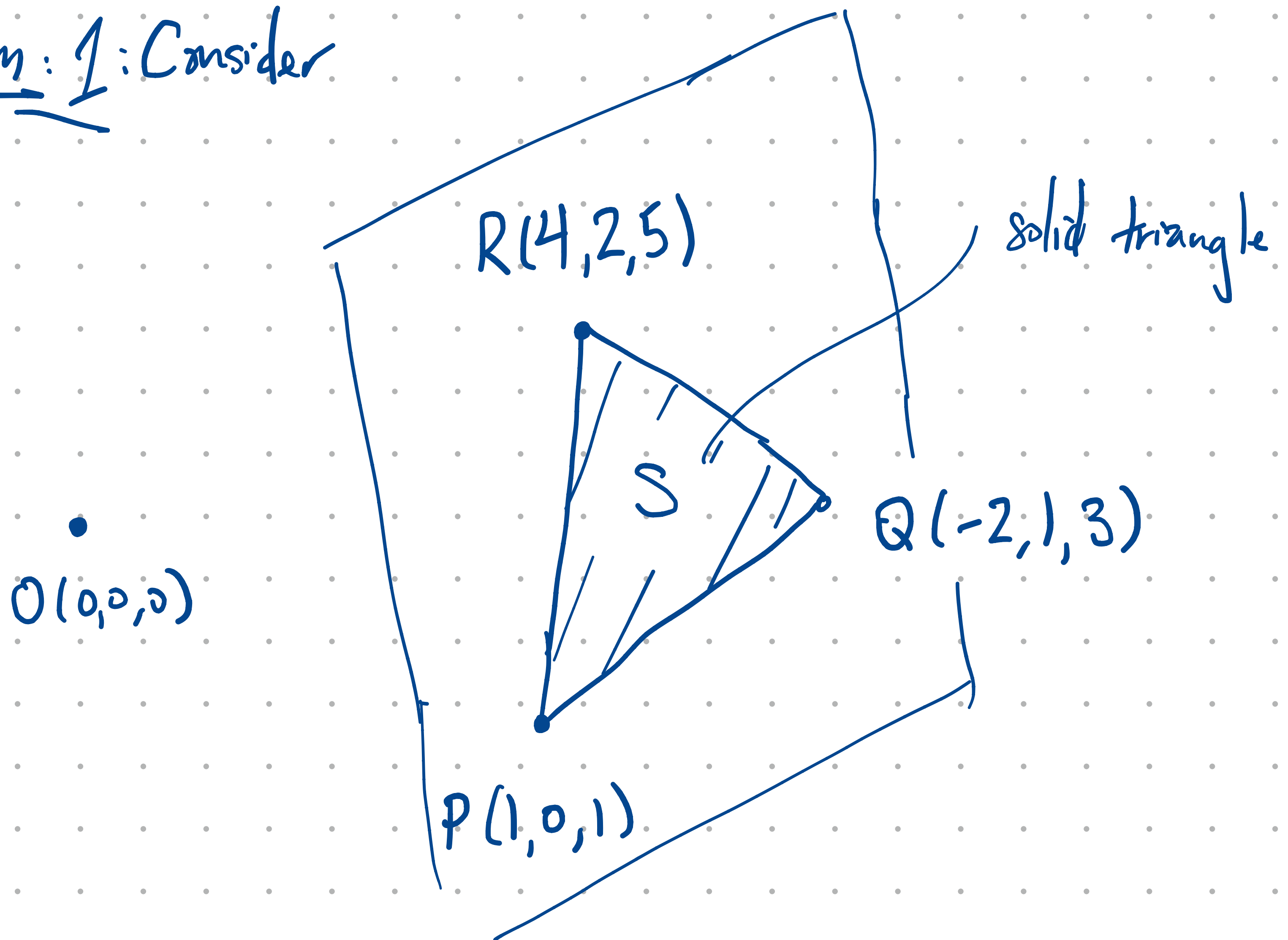


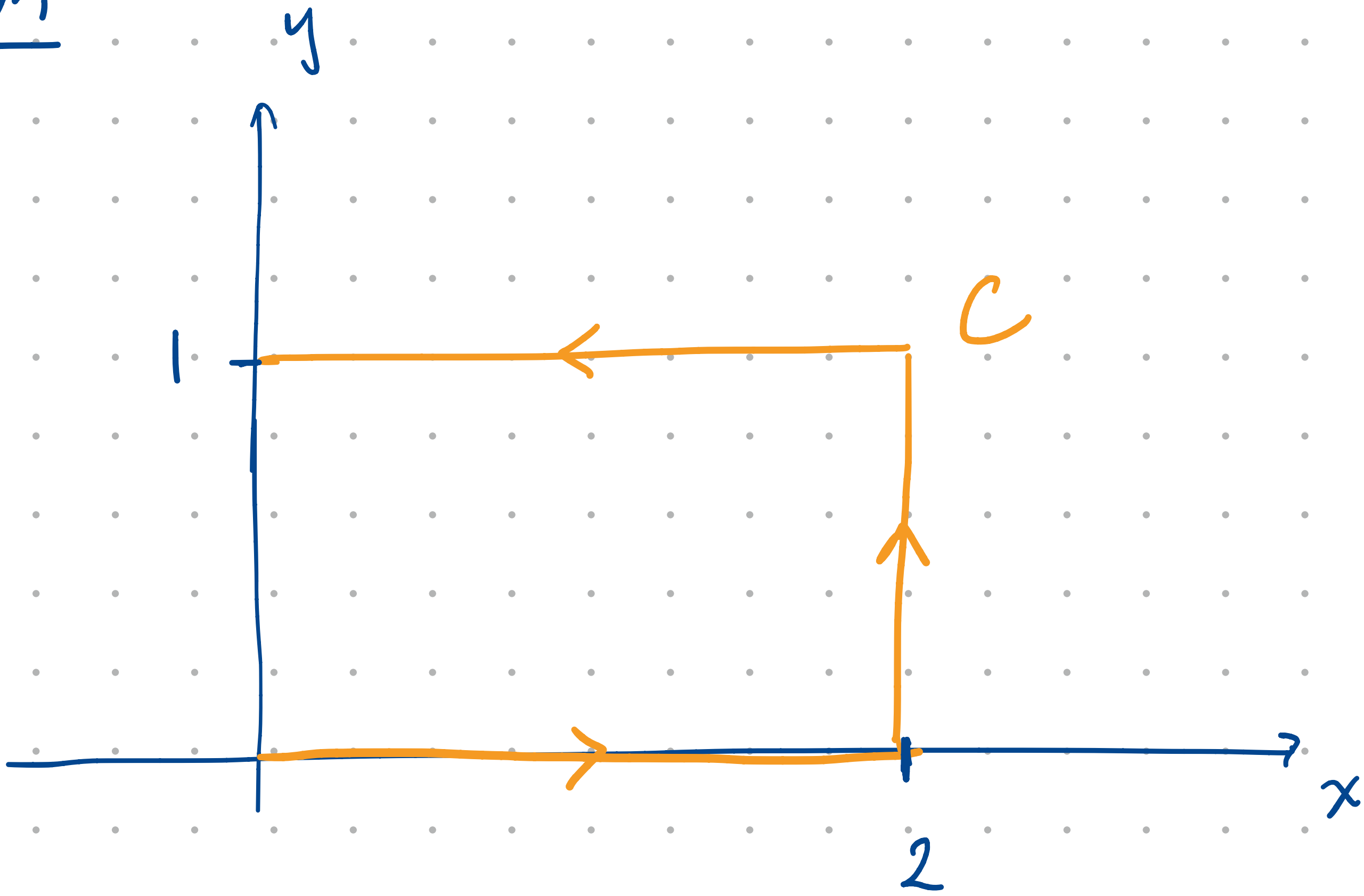
Problem 1: Consider



Compute the flux of $\langle x, y, z \rangle$ through S
in the direction away from the origin.

- Do this by first parametrizing S , and then
setting up the integral directly
- Can you figure out a way to solve this using
the Divergence Thm?

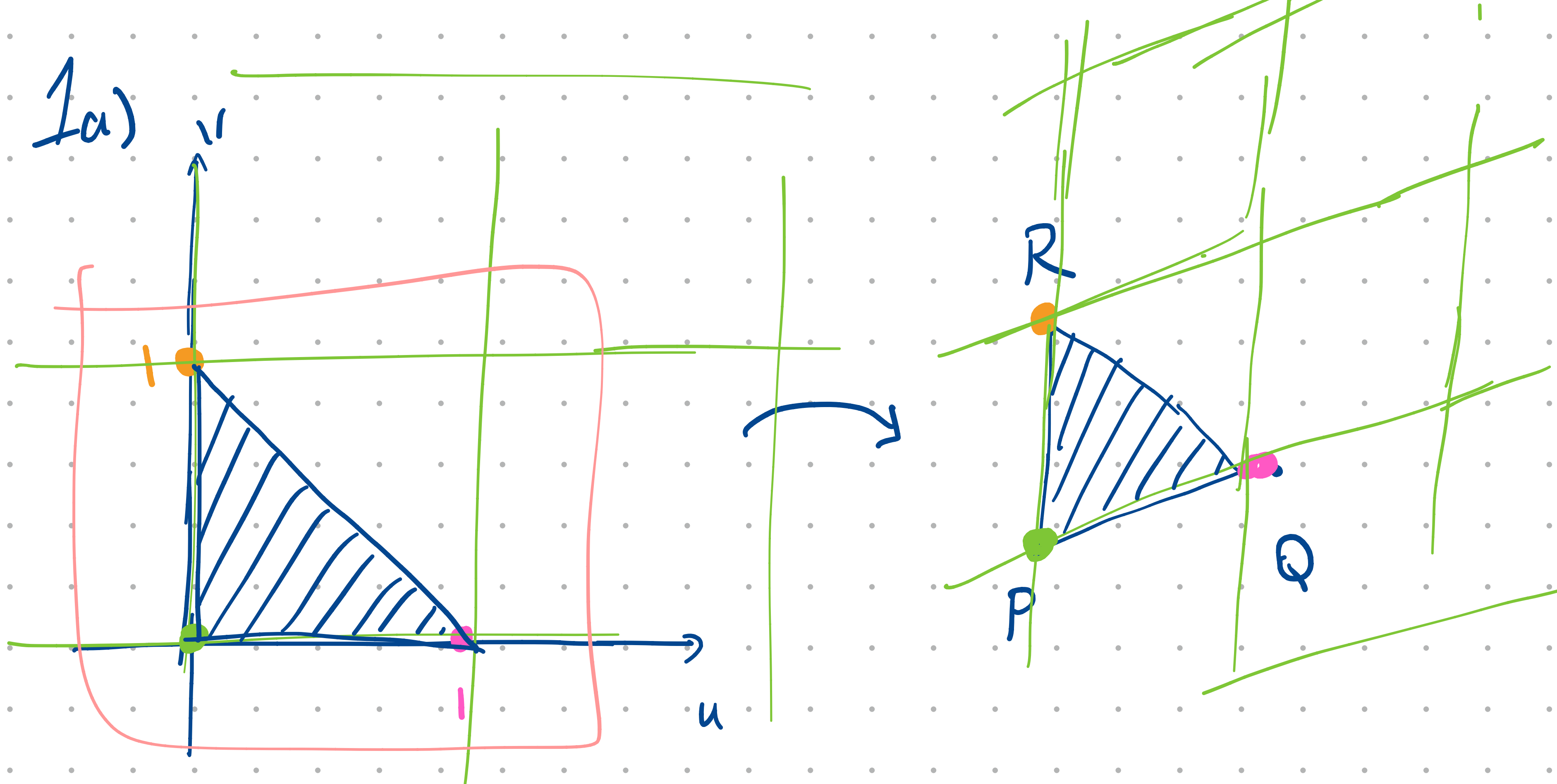
Problem :



Compute $\int_C \langle 2xy, x^2 + x \rangle \cdot d\vec{r}$ in as

many different ways as you can think of.

e.g. direct computation, FTLI, Green's Thm...



$$\vec{PQ} \quad \vec{PR}$$

$$\vec{r}(u,v) = \langle 1, 0, 1 \rangle + u \langle -3, 1, 2 \rangle + v \langle 3, 2, 4 \rangle$$

$$= \langle 1 - 3u + 3v, u + 2v, 1 + 2u + 4v \rangle$$

Alternative approach: What plane is the triangle in?

$$\begin{aligned} \vec{n} &= \langle -3, 1, 2 \rangle \\ &\quad \times \langle 3, 2, 4 \rangle \\ &= \langle 0, 18, -9 \rangle \end{aligned}$$

$$\vec{n} \cdot (\vec{r} - \vec{r}_0) = 0$$

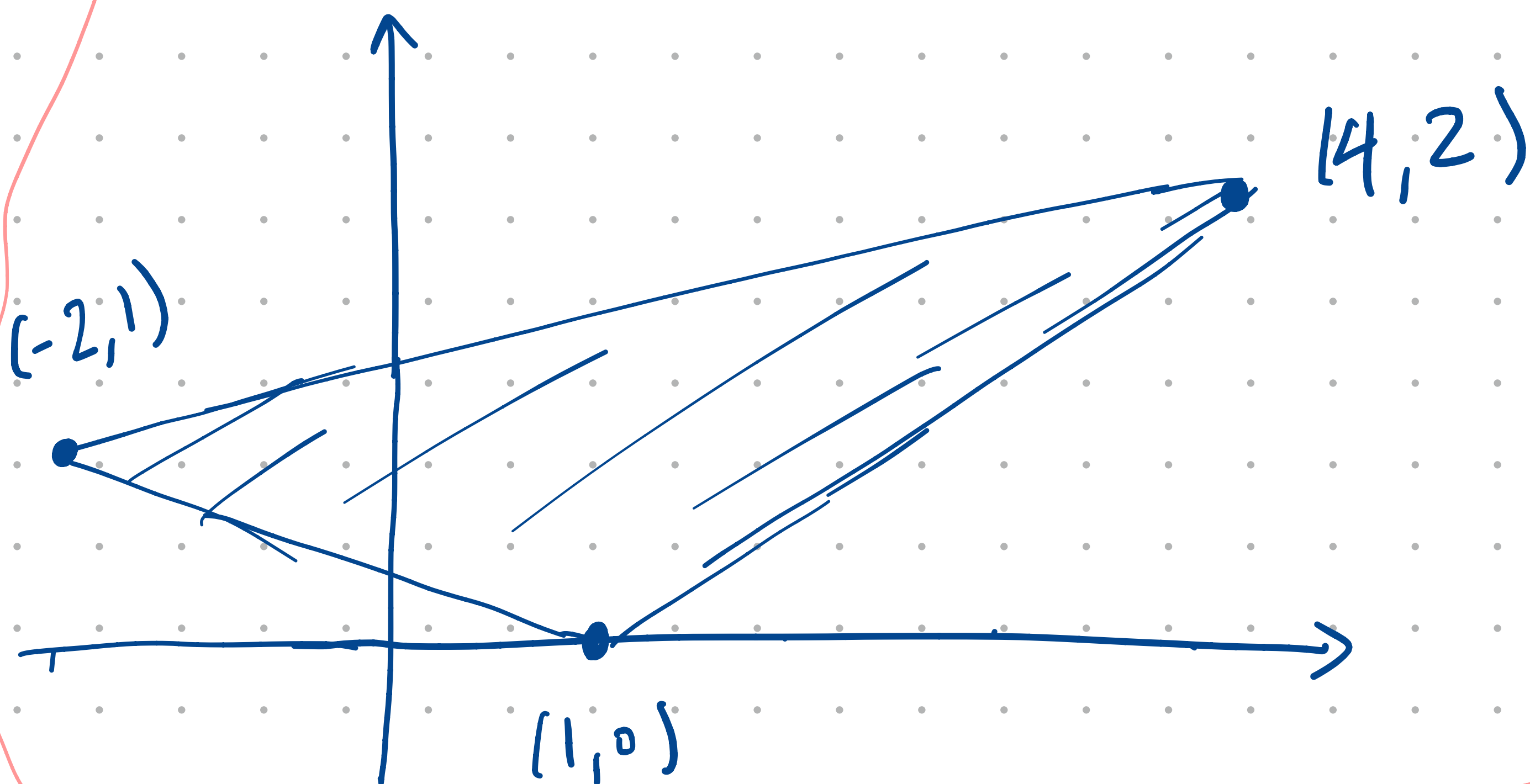
$$18(y - 0) + (-9)(z - 1) = 0$$

$$18y - 9z + 9 = 0$$

$$2y - z + 1 = 0$$

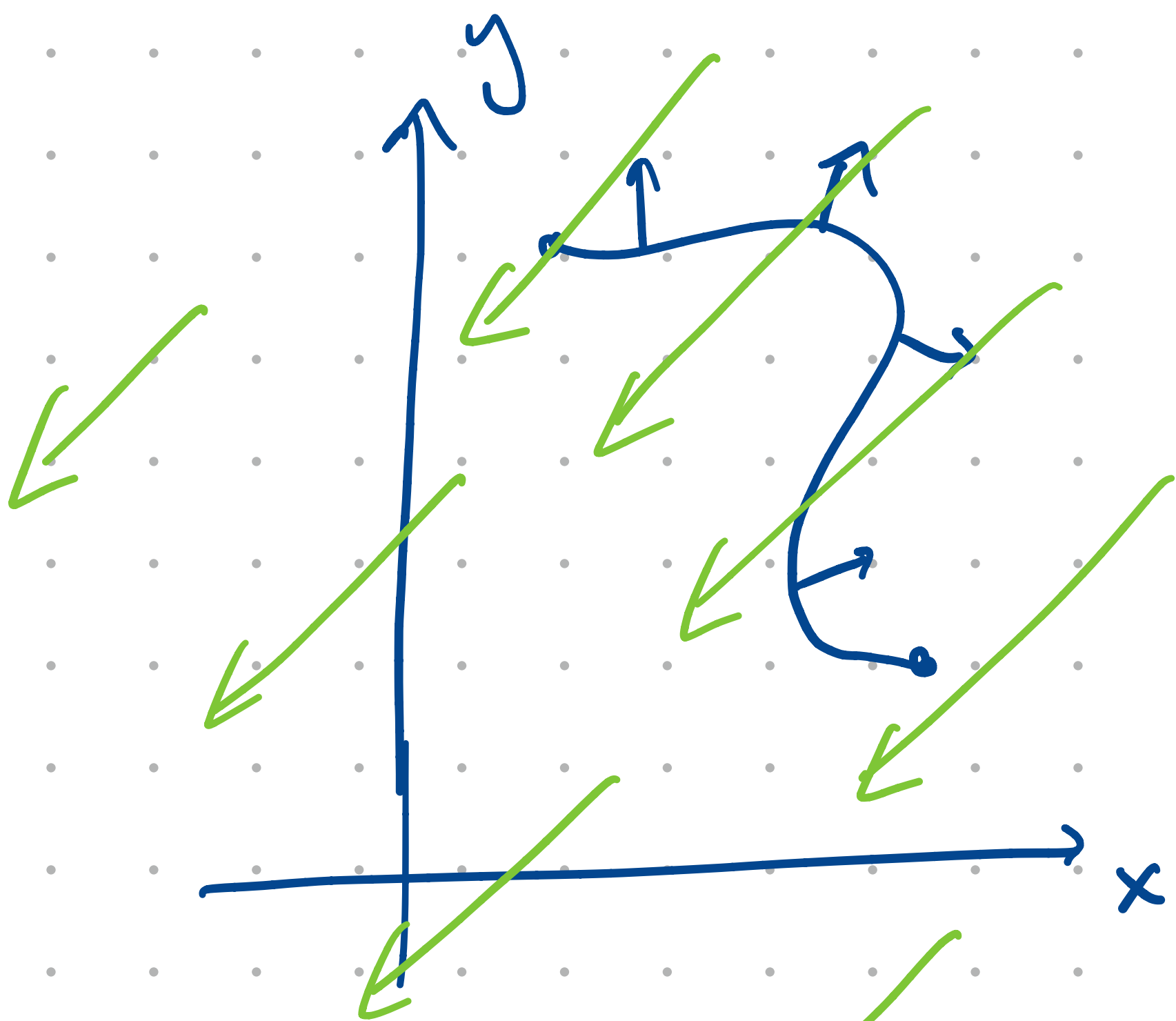
So a parametrization could be

$$\vec{r}(x,y) = \langle x, y, 2y + 1 \rangle$$

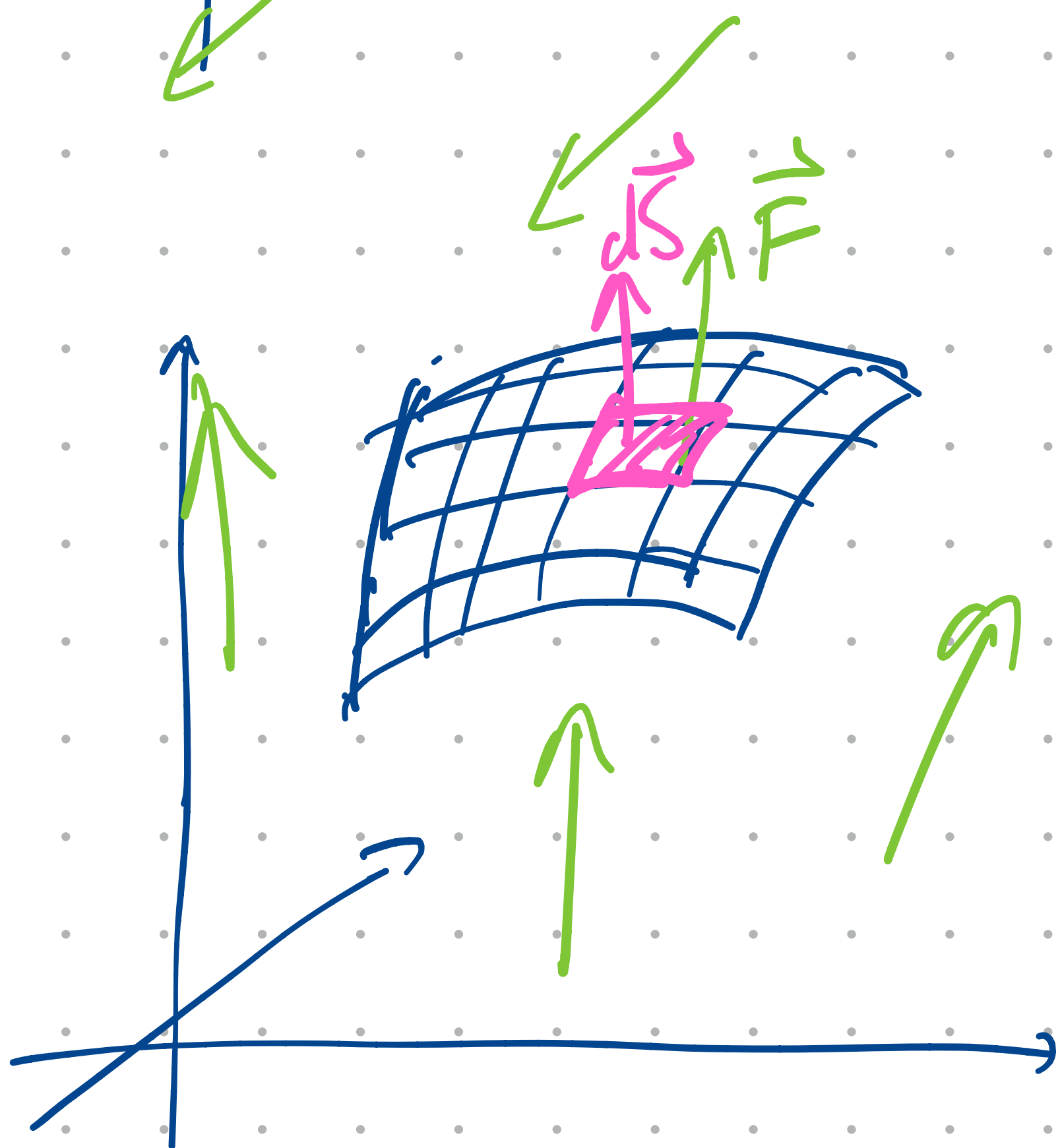


Comment on flux:

it is a measurement of "how much" of your vector field is flowing "through" an object.



See end of §16.5 for flux in 2-dimensions.



$\vec{F} \cdot d\vec{S}$ is the infinitesimal amount flowing through the tiny patch ~~patch~~.

So altogether one integrates over the surface

$$\iint_{\text{surface}} \vec{F} \cdot d\vec{S}$$

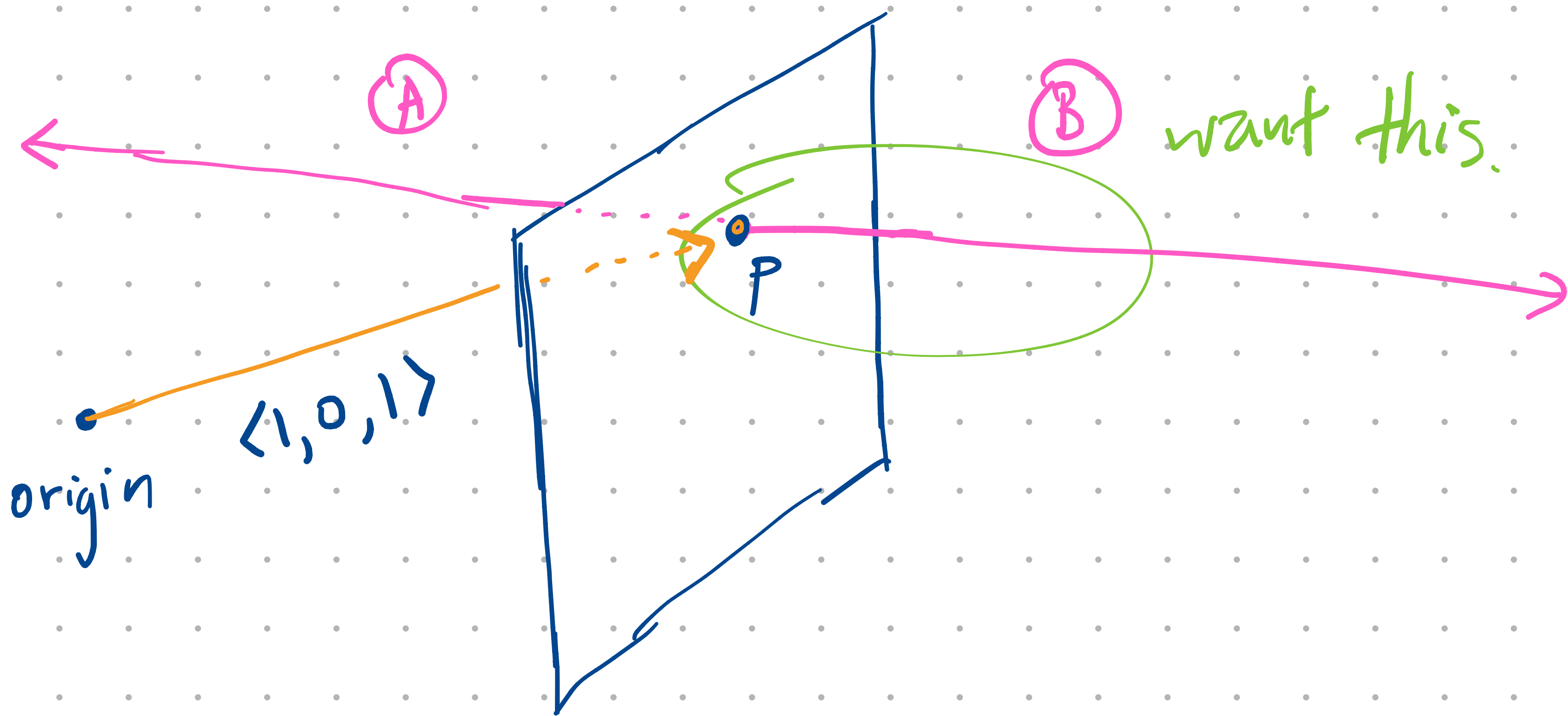
Back to the problem, (using the first parametrization):

$\vec{r}_n \times \vec{r}_r$ or $\vec{r}_r \times \vec{r}_n$ (which one?)

compute this, find

$\langle 0, 18, -9 \rangle$

is this (A) or (B)?



$$\langle 1, 0, 1 \rangle \cdot \langle 0, 18, -9 \rangle = -9 < 0$$

so the angle between them is
obtuse.

so $\langle 0, 18, -9 \rangle$ is (A)

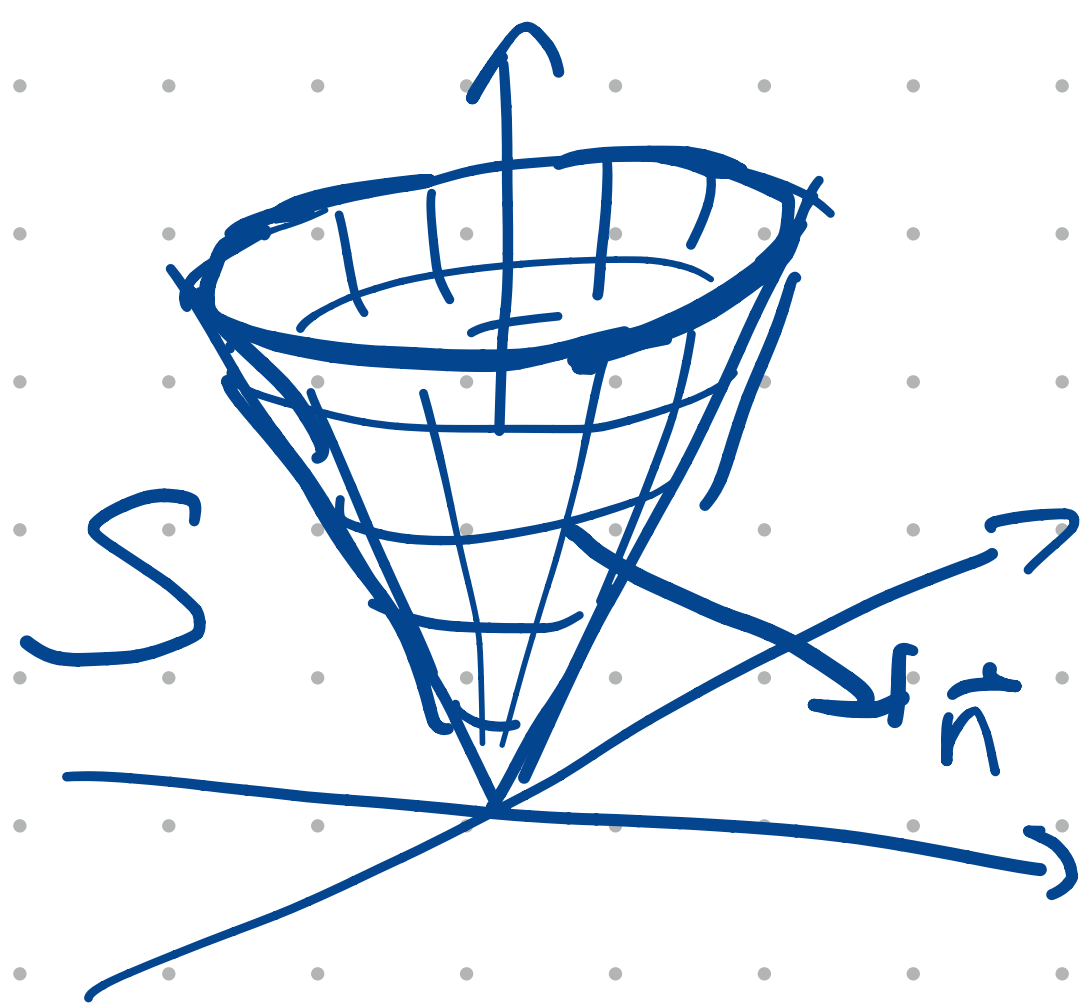
and I actually want $\langle 0, -18, 9 \rangle$

$$\int_0^1 \int_0^{1-u} \langle 1-3u+3v, u+2v, 1+2u+4v \rangle \cdot \langle 0, -18, 9 \rangle dv du$$

=

$$= \boxed{9/2}$$

Before we move on to 1b), consider a question like...



some vector field

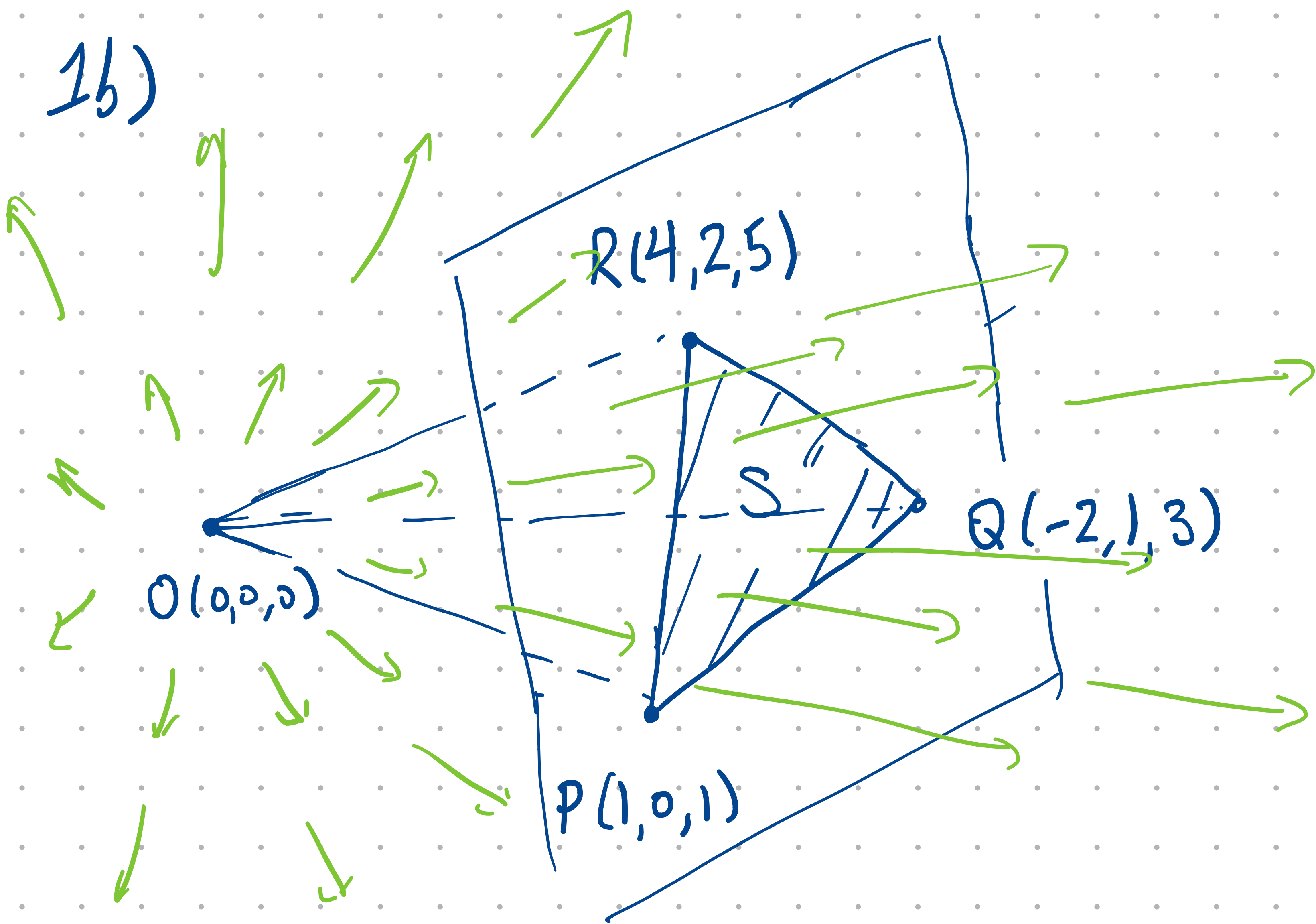
\vec{F}

Asked to compute $\iint_S \vec{F} \cdot d\vec{S}$

could compute directly, or use divy thm:

$$\iint_S \vec{F} \cdot d\vec{S} = \iiint_V \text{div } \vec{F} dV - \iint_{\text{base}} \vec{F} \cdot d\vec{S}$$

The moral is: even if the surface isn't closed, sometimes it may be easy to close it and then use the divergence theorem.



solid tetrahedron $OPQR$ (call it E)

Boundary of E is 4 triangles (S is one of them).

$$\iiint_E \underbrace{\text{div}(x, y, z)}_3 dV = \iint_S \langle x, y, z \rangle \cdot d\vec{S} + \iint_{\text{other three triangles}} \langle x, y, z \rangle \cdot d\vec{S}$$

$$\parallel$$

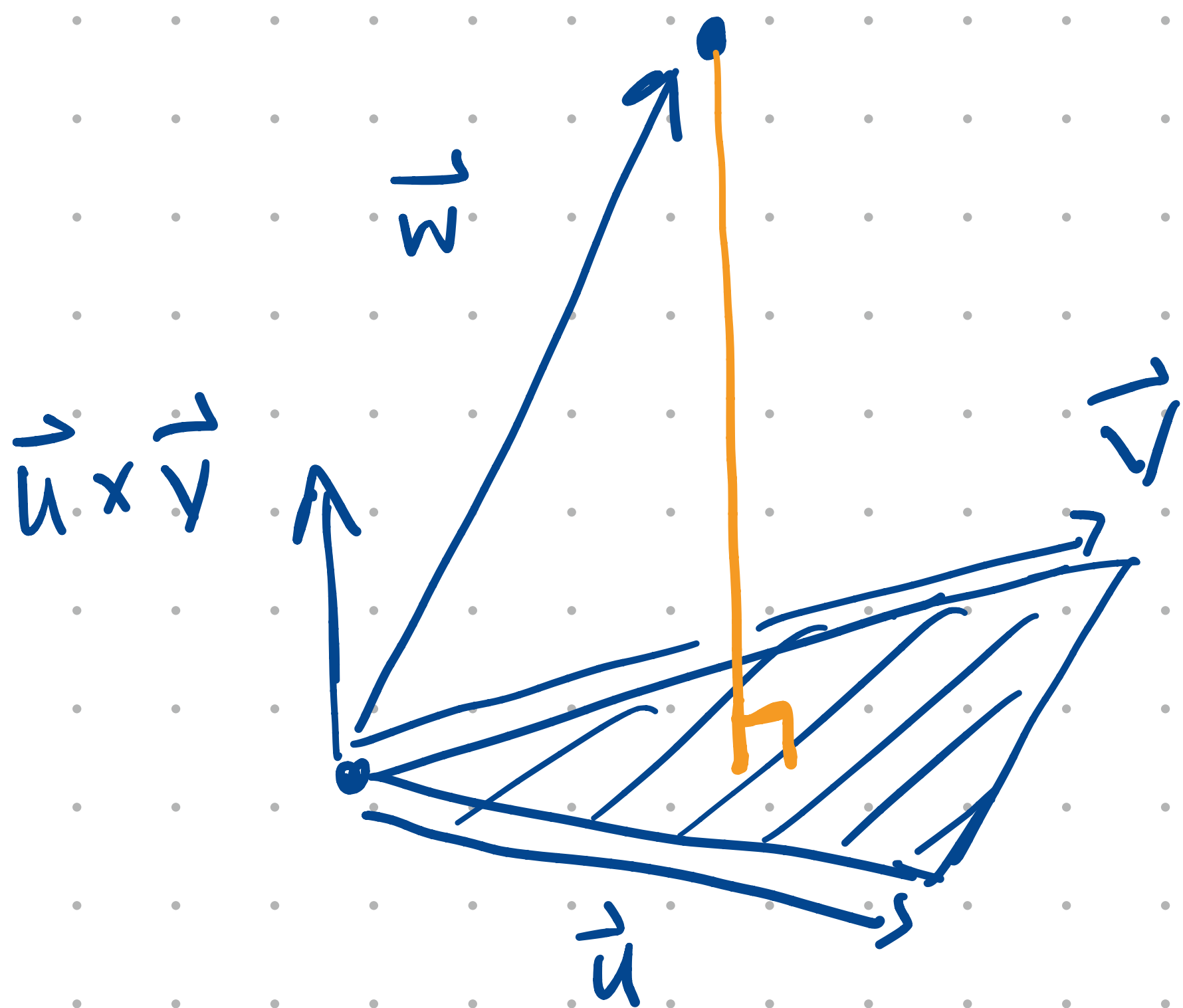
$$3 \iiint_E dV = 3 \text{Vol}(E)$$

So need to compute

$$3 \cdot \text{Vol}(\text{tetrahedron } OPQR)$$

$$= 3 \cdot \left(\frac{1}{3} (\text{Area of base}) (\text{height}) \right)$$

$$= (\text{Area of base}) (\text{height}) = \left(\frac{1}{2} |\vec{u} \times \vec{v}| \right) \cdot \left(\frac{|\vec{w} \cdot (\vec{u} \times \vec{v})|}{|\vec{u} \times \vec{v}|} \right)$$



other three triangles

why is this equal to 0?

(Examine picture:

the vec. field is parallel to the other three faces)

abs val. of scalar proj, i.e.

comp \vec{w} $\vec{u} \times \vec{v}$

$$= \frac{1}{2} |\vec{w} \cdot (\vec{u} \times \vec{v})|$$